

# Voronoi Constellations for High-dimensional Lattice Codes

Nuwan Ferdinand\*, **Matthew Nokleby**<sup>#</sup> and Behnaam Aazhang<sup>‡</sup>

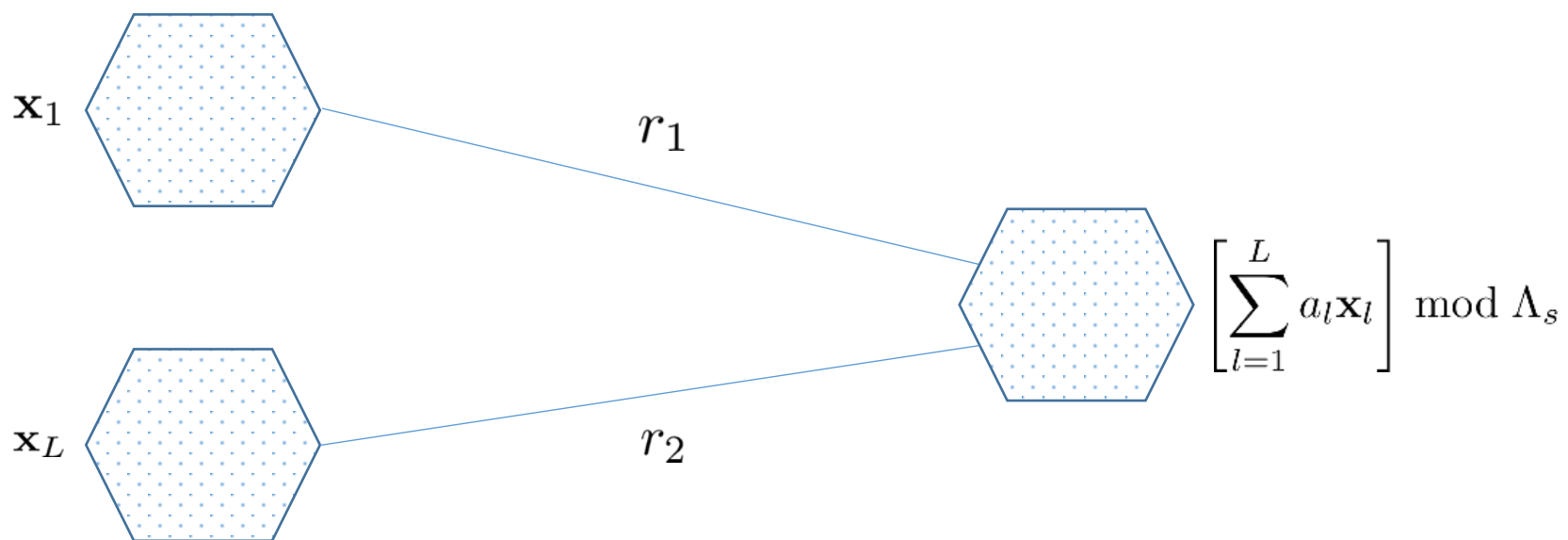
University of Toronto, Toronto, ON, Canada\*

Wayne State University, Detroit, MI, USA<sup>#</sup>

Rice University, TX, USA<sup>‡</sup>

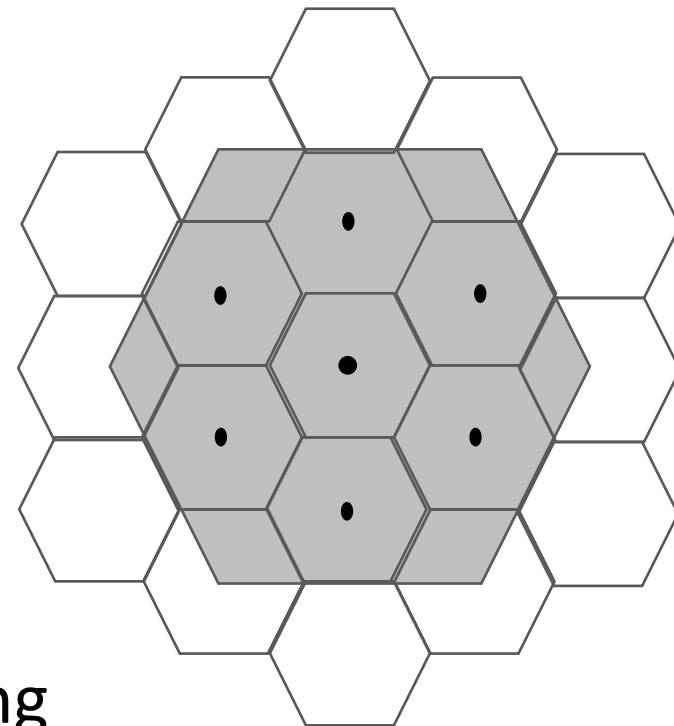
# Why lattice codes?

- Lattices achieve the capacity of AWGN channels
- They are “easily” decoded
- Their algebraic structure is useful in network information theory



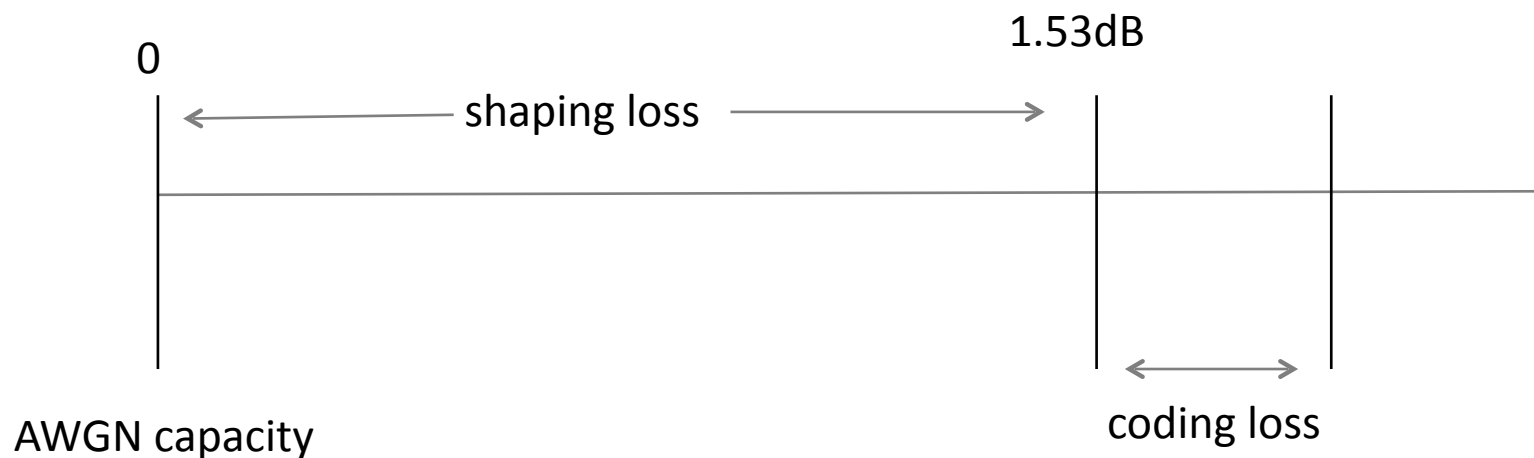
# Lattice codes in theory

- Capacity results employ two (or more) ensembles of “good” high-dimensional lattices
- Coding lattice: efficiently packed codewords
- Shaping lattice: efficient power-shaping region
- Codebook is the quotient group of coding and shaping lattices



# Lattice codes in practice

- Suboptimal, finite-dimensional lattices
- Low-complexity shaping algorithms
- Leads to **coding** and **shaping** losses:



# Practical, efficient coding lattices exist

- Low density lattice codes — coding loss of 0.6dB for block length  $10^5$  at error probability  $10^{-5}$
- Turbo lattices
- LDPC lattices
- Integer LDA lattices

# What about practical shaping?

- Use hypercube shaping: 1.53dB loss
- Self-similar shaping: use scaled coding lattice as shaping lattice
- Several practical problems:
  - ❖ Quantization step, involved in modulo operation, increases with the dimension of coding lattice
  - ❖ The use of iterative lattice decoding algorithms does not, in general, converge for quantization
  - ❖ Does not guarantee good shaping gains due to unknown Voronoi region, in general

# This talk

- Shaping via concatenations of a low-dimensional lattice
- Proposed construction offers advantages:
  - Low-complexity shaping algorithm
  - We can choose the shaping lattice to have low loss
  - Preserve isomorphism with finite field

# Lattices

- An  $n$ -dimensional lattice is discrete subgroup of  $\mathbb{R}^n$
- It is defined by  $n$  basis vectors, which forms the generator matrix  $\mathbf{G}$

$$\Lambda = \mathbf{G}\mathbb{Z}^n$$



# Lattice definitions

- The shortest-distance lattice quantization is denoted by,  $\mathcal{Q}_{\Lambda_n}(\mathbf{x})$  which maps any point  $\mathbf{x} \in \mathbb{R}^n$  to the nearest point in  $\Lambda_n$

$$\mathcal{Q}_{\Lambda_n}(\mathbf{x}) = \arg \max_{\lambda \in \Lambda_n} \|\mathbf{x} - \lambda\|$$

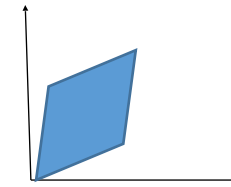
- The modulo-lattice operation with respect to  $\Lambda_n$  returns the quantization error:

$$\mathbf{x} \bmod \Lambda_n = \mathbf{x} - \mathcal{Q}_{\Lambda_n}(\mathbf{x})$$

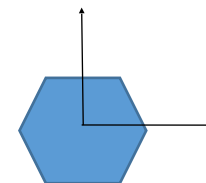
# Lattice definitions

- Let  $\mathcal{P}_n$  denote the fundamental parallelepiped region of  $\Lambda_n$  with respect to a generator  $\mathbf{G}$ :

$$\mathcal{P}_n = \{\mathbf{G}\mathbf{s} \mid 0 \leq s_i < 1\}$$



- There is a shifted parallelepiped region for each point of  $\Lambda_n$ . Any point in  $\mathcal{P}_n$  is in exactly one such region.
- The fundamental Voronoi region, denoted by  $\mathcal{V}_n \subset \mathbb{R}^n$ , of  $\Lambda_n$  is the set of points that are closer to  $\lambda = \mathbf{0}$  lattice point than to any other lattice point.



# Coding lattice structure

$$\mathbf{G} = \begin{bmatrix} \mathbf{G}_{11} & 0 & 0 & 0 & 0 & 0 \\ \mathbf{G}_{21} & \mathbf{G}_{22} & 0 & 0 & 0 & 0 \\ \mathbf{G}_{31} & \mathbf{G}_{32} & \mathbf{G}_{33} & 0 & 0 & 0 \\ \cdot & \cdot & \cdot & \cdot & 0 & 0 \\ \cdot & \cdot & \cdot & \cdot & \cdot & 0 \\ \mathbf{G}_{(n/m)1} & \cdot & \cdot & \cdot & \cdot & \mathbf{G}_{(n/m)(n/m)} \end{bmatrix}$$

- Break lattice into blocks of length  $m$ ,  $m \ll n$
- Lower-triangular generator matrix
- $G_{ij} = g_{rlm}$  for  $i=j$ , can have arbitrary structure for  $j < i$
- LDLCs, LDA lattices, etc. have this structure

# Shaping lattice structure

- Construct shaping lattice from low-dimensional lattice  $\Lambda_{s,m}$
- Let  $\Theta \in \mathbb{R}^{m \times m}$  denote its generator matrix
- Generator matrix is lower-triangular and satisfies:

$$g_r^{-1} \theta_{ii} \in \mathbb{Z}, \forall r \in 1, \dots, n/m$$

$$\theta_{ij}/\theta_{jj} \in \mathbb{Z}, \quad \forall i$$

- Well-known lattices such as scaled  $D_m$ ,  $E_8$ , and  $BW_{16}$  satisfy these conditions.

# Code construction - encoding

- Break encoding up into m-length blocks:

$$\mathbf{b} \in \mathbb{Z}^n$$

$$\mathbf{b} = [(\mathbf{b}^1)^T, (\mathbf{b}^2)^T, \dots, (\mathbf{b}^{n/m})^T]^T$$

$$\mathbf{b}^r = (b_1^r, \dots, b_m^r)^T$$

$$b_i^r \in \{0, 1, \dots, g_r^{-1}\theta_{ii} - 1\}$$

- where  $g_r^{-1}\theta_{ii}$  is the  $i$ -th diagonal element of the generator matrix  $g_r^{-1}\Theta$ , which is related to the scaled shaping lattice  $g_r^{-1}\Lambda_{s,m}$ .

# Code construction-encoding

$$\mathbf{b}^r \in \mathbb{Z}^m \leftrightarrow \mathbf{c}^r \in g_r^{-1} \mathcal{P}_m \cap \mathbb{Z}^m$$

$$\mathbf{f}^r = \left( \frac{b_i^r}{g_r^{-1} \theta_{11}} \quad \frac{b_2^r}{g_r^{-1} \theta_{22}} \quad \cdots \quad \frac{b_m^r}{g_r^{-1} \theta_{mm}} \right)^T$$

$$\mathbf{f}^r \in [0, 1)^m$$

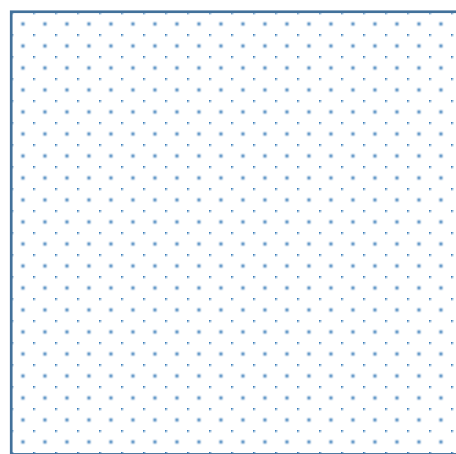
$$\mathbf{c}^r = g_r^{-1} \Theta \mathbf{f}^r$$

$$\mathbf{c} = [(\mathbf{c}^1)^T \quad (\mathbf{c}^2)^T \quad \dots \quad (\mathbf{c}^{n/m})^T]^T$$

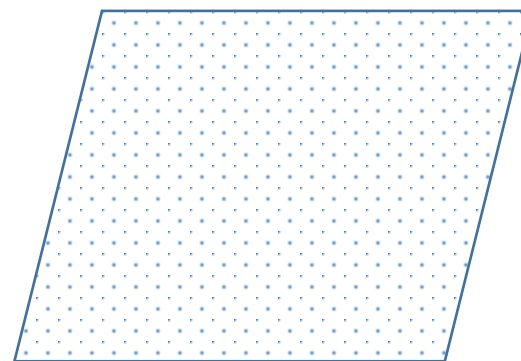
# Code construction-encoding

$$\mathbf{b}^r \in \mathbb{Z}^m \leftrightarrow \mathbf{c}^r \in g_r^{-1} \mathcal{P}_m \cap \mathbb{Z}^m$$

$$b_i^r \in \{0, 1, \dots, g_r^{-1} \theta_{ii} - 1\}$$



$$\mathbf{b}^r \in \mathbb{Z}^m$$



$$\mathbf{c}^r \in g_r^{-1} \mathcal{P}_m \cap \mathbb{Z}^m$$

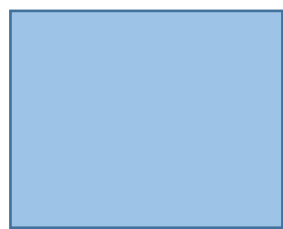
# Code construction-encoding

- We introduce a subtractive dither:

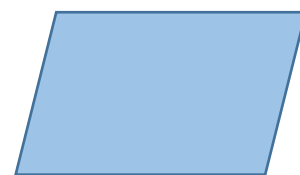
$$\mathbf{a}^r = [0, 1)^m$$

$$\mathbf{d}^r = \Theta \mathbf{a}^r$$

$$\mathbf{d} = [(\mathbf{d}^1)^T \ (\mathbf{d}^2)^T \ \dots \ (\mathbf{d}^{n/m})^T]^T$$



$\mathbf{a}^r$  :



$\mathbf{d}^r = \Theta \mathbf{a}^r$



# Code construction-encoding

- Next we select integer vector  $\mathbf{q} \in \mathbb{Z}^n$  to satisfy the shaping condition, which will be explained later.
- Next,  $\mathbf{c} - \bar{\mathbf{G}}^{-1}\mathbf{d} - \mathbf{q}$  is encoded block-wise using generator matrix  $\mathbf{G}$ . encoding starts at the first block of  $\mathbf{c} - \bar{\mathbf{G}}^{-1}\mathbf{d} - \mathbf{q}$  and continues sequentially.

$$\mathbf{x}' = \mathbf{G}(\mathbf{c} - \bar{\mathbf{G}}^{-1}\mathbf{d} - \mathbf{q})$$

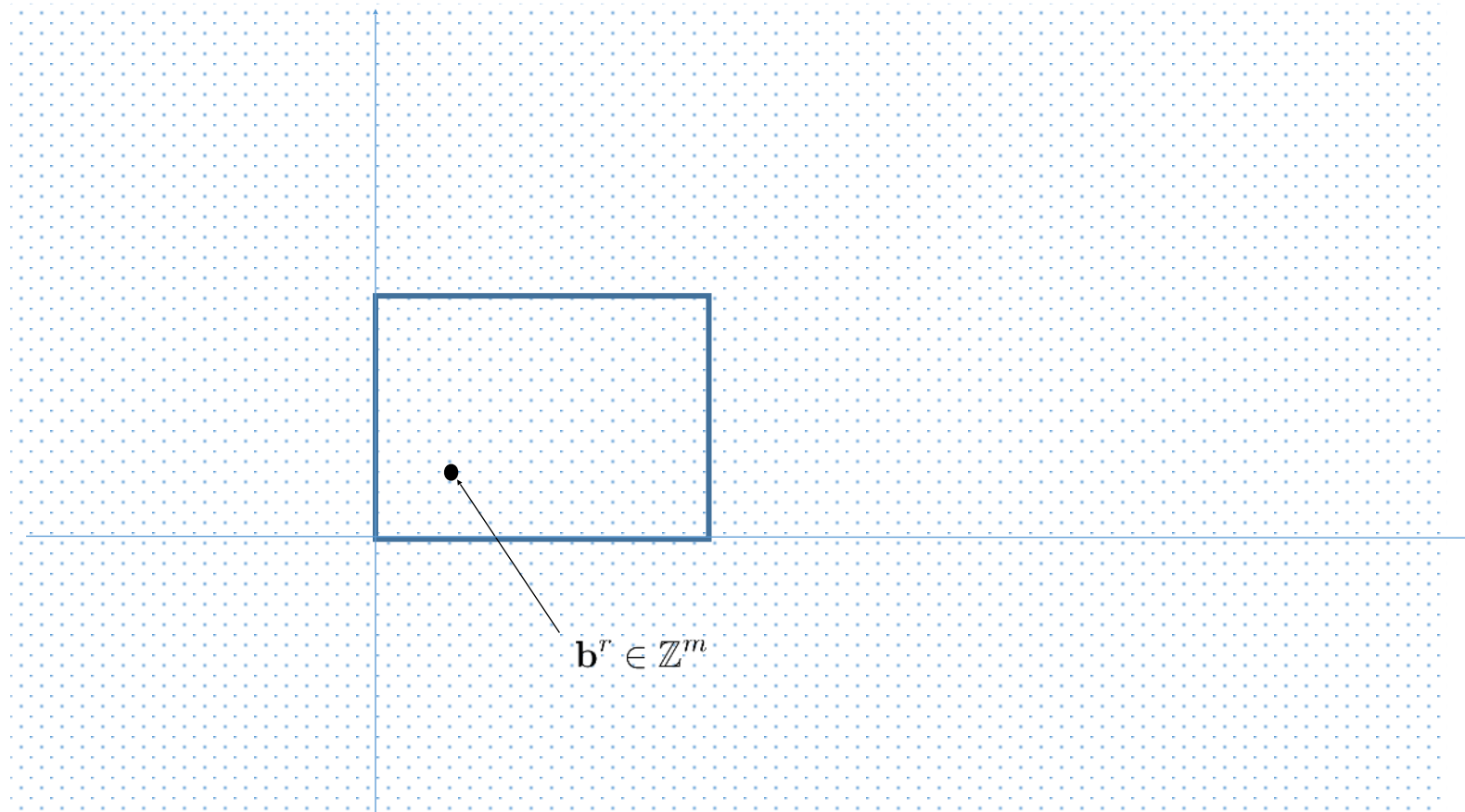
# Code construction-encoding

$$\begin{aligned}
 \mathbf{q}^r &= [q_{((r-1)m+1)} \cdots q_{(rm)}]^T \in \mathbb{Z}^m \\
 \mathbf{x}'^r &= [x'_{(r-1)m+1} \cdots x'_{rm}]^T \in \mathbb{R}^m \\
 \mathbf{c}^r &= [c_{(r-1)m+1} \cdots c_{rm}]^T \in \mathbb{Z}^m \\
 \mathbf{d}^r &= [d_{(r-1)m+1} \cdots d_{rm}]^T \in \mathcal{P}_m
 \end{aligned}$$

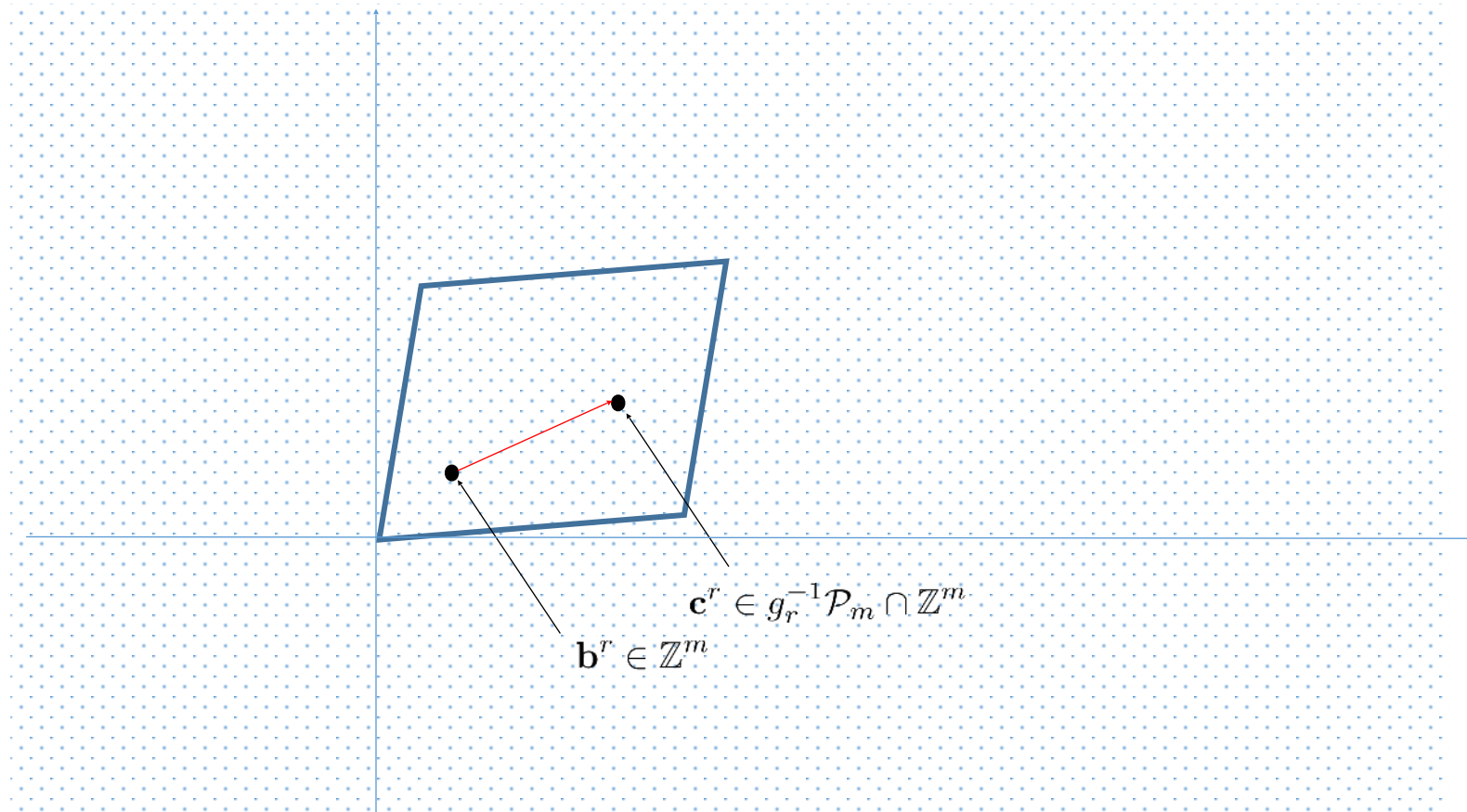
$$\mathbf{s}^r = [\mathbf{G}_{r1} \mathbf{G}_{r2} \cdots \mathbf{G}_{r(r-1)}] \cdot [(\mathbf{k}^1)^T (\mathbf{k}^2)^T \cdots (\mathbf{k}^{r-1})^T]^T \quad \text{where} \quad \mathbf{k}^r = \mathbf{c}^r - g_r^{-1} \mathbf{d}^r - \mathbf{q}^r$$

$$\begin{aligned}
 \mathbf{x}'^r &= \mathbf{G}_{rr} (\mathbf{c}^r - g_r^{-1} \mathbf{d}^r - \mathbf{q}^r) + \mathbf{s}^r \\
 &= g_r \mathbf{c}^r - \mathbf{d}^r + \mathbf{s}^r - g_r \mathbf{q}^r.
 \end{aligned}$$

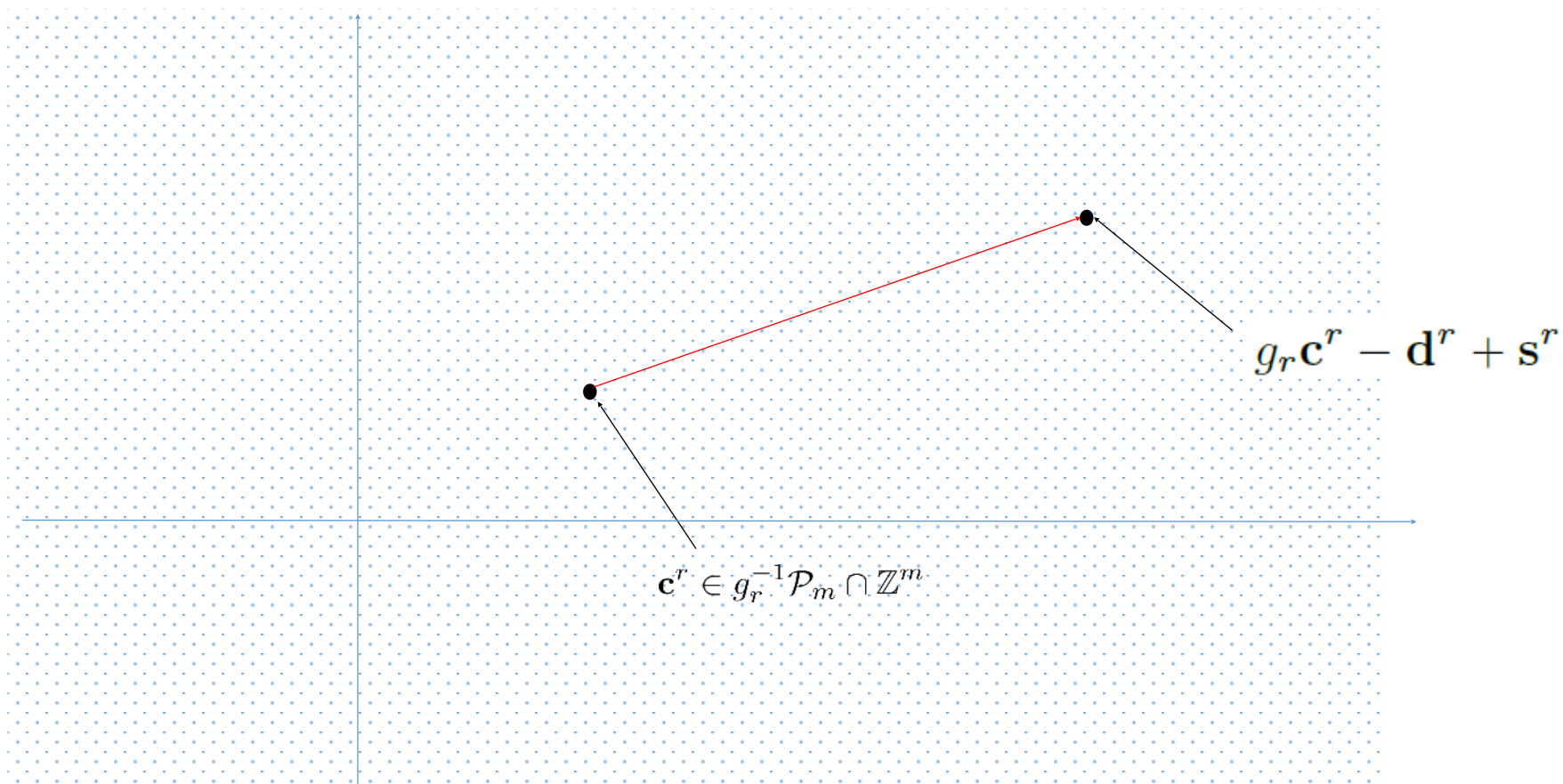
# Code construction-encoding



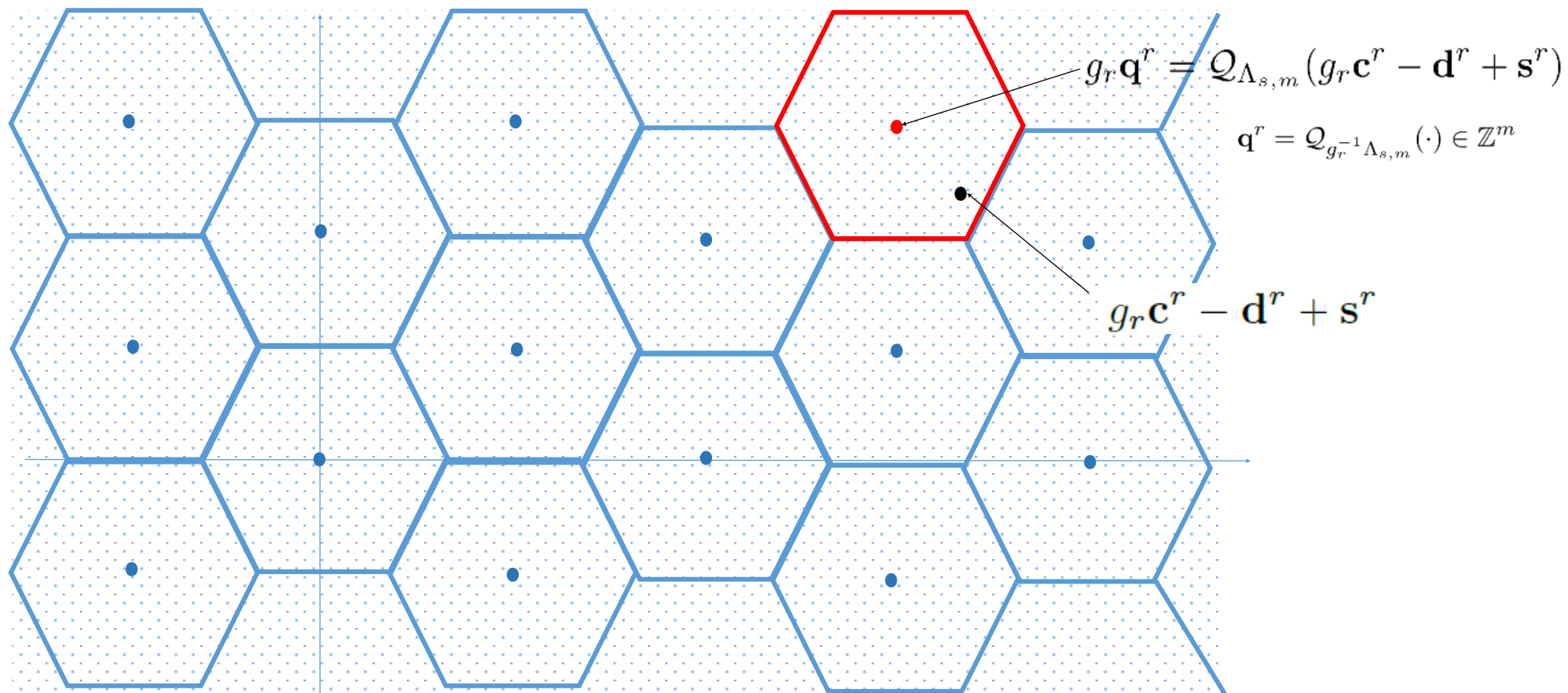
# Code construction-encoding



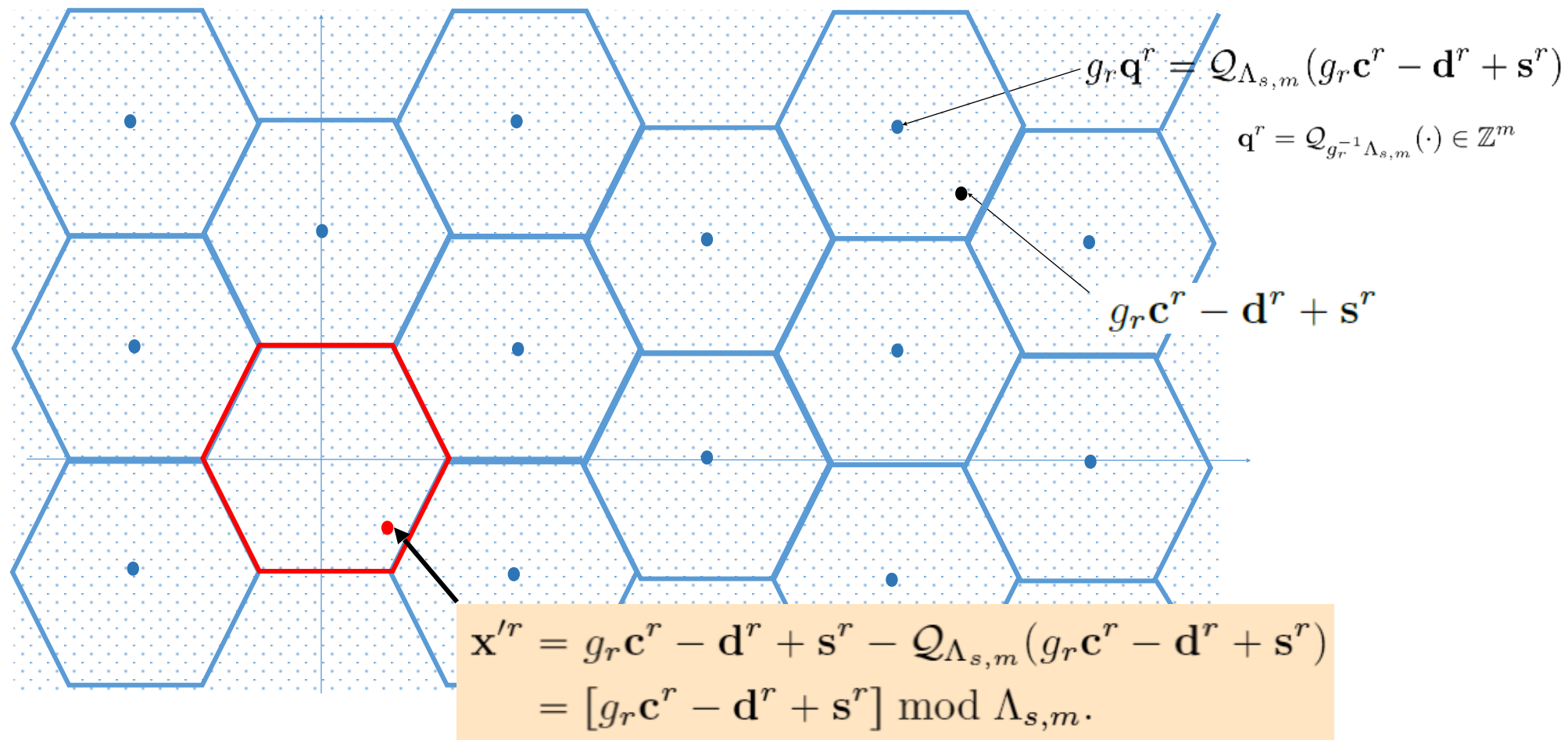
# Code construction-encoding



# Code construction-encoding



# Code construction-encoding



# Decoding

$$\mathbf{y} = h\mathbf{x}' + \mathbf{z},$$

$$\hat{\mathbf{x}} = \mathcal{Q}_{\Lambda_{c,n}}(h^{-1}\mathbf{y} + \mathbf{G}\bar{\mathbf{G}}^{-1}\mathbf{d})$$

$$\mathbf{w} = \mathbf{c} - \mathbf{q}$$

$$\mathbf{w}^r = \mathbf{c}^r - \mathbf{q}^r$$

$$\mathbf{w}^r = g_r^{-1}\Theta\mathbf{f}^r - \mathbf{q}^r$$

$$\mathbf{w}^r = g_r^{-1}\Theta\mathbf{f}^r - g_r^{-1}\Theta\bar{\mathbf{q}}^r$$

$$\mathbf{q}^r \in g_r^{-1}\Lambda_{s,m} \quad \bar{\mathbf{q}}^r \in \mathbb{Z}^m$$

$$g_r\Theta^{-1}\mathbf{w}^r = \mathbf{f}^r - \bar{\mathbf{q}}^r$$

$$\mathbf{f}^r = [g_r\Theta^{-1}\mathbf{w}^r] \bmod \mathbb{Z}^m$$

$$\mathbf{f}^r \in [0, 1)^m$$

$$\mathbf{b}^r = g_r^{-1}\bar{\Theta}[g_r\Theta^{-1}\mathbf{w}^r] \bmod \mathbb{Z}^m$$



# Complexity

- Complexity of the proposed scheme is linear with the dimension of high dimensional coding lattice:

$$\mathcal{O}\left(n\left(\frac{c}{m} + d\right)\right)$$

Where  $n$  – dimensional of coding lattice

$c$  – complexity involved in quantization step using shaping lattice. For E8 lattice  $c=72$ .

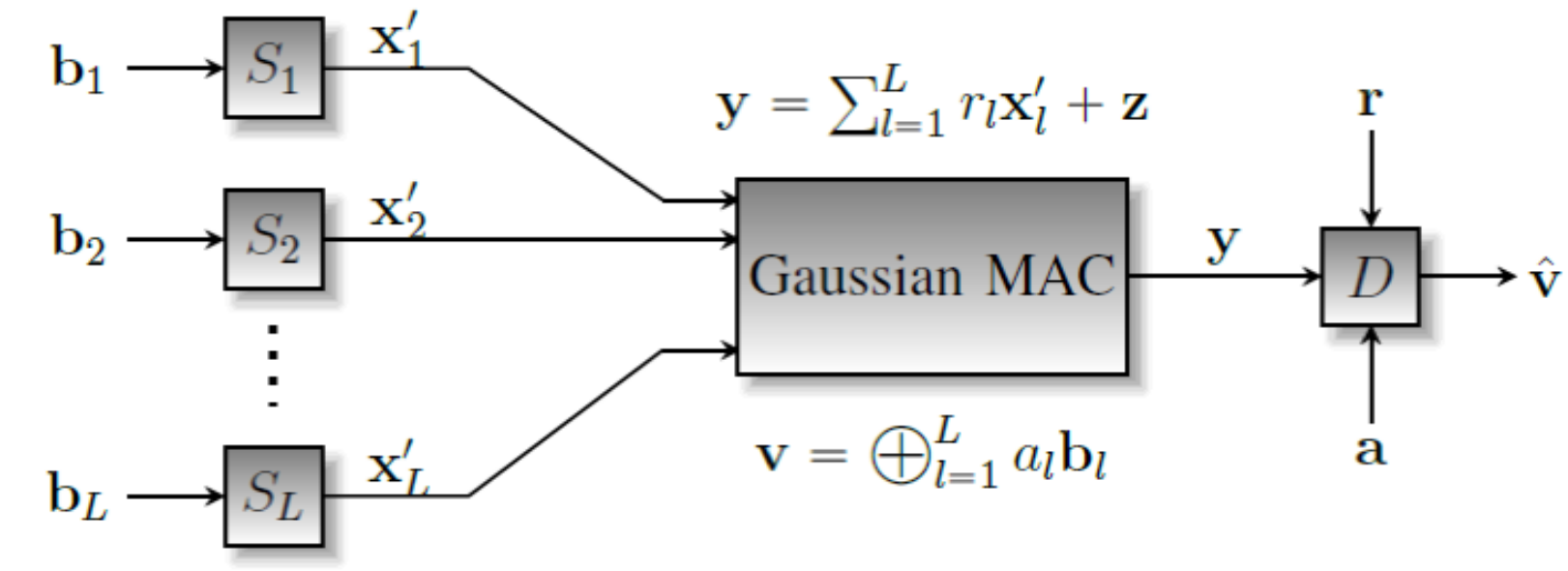
$m$  – dimensional of shaping lattice. For E8 lattice  $m=8$ .

$d$  – number of non-zero elements in generator matrix of coding lattice. For LDLC, LDA,  $d=8$ .

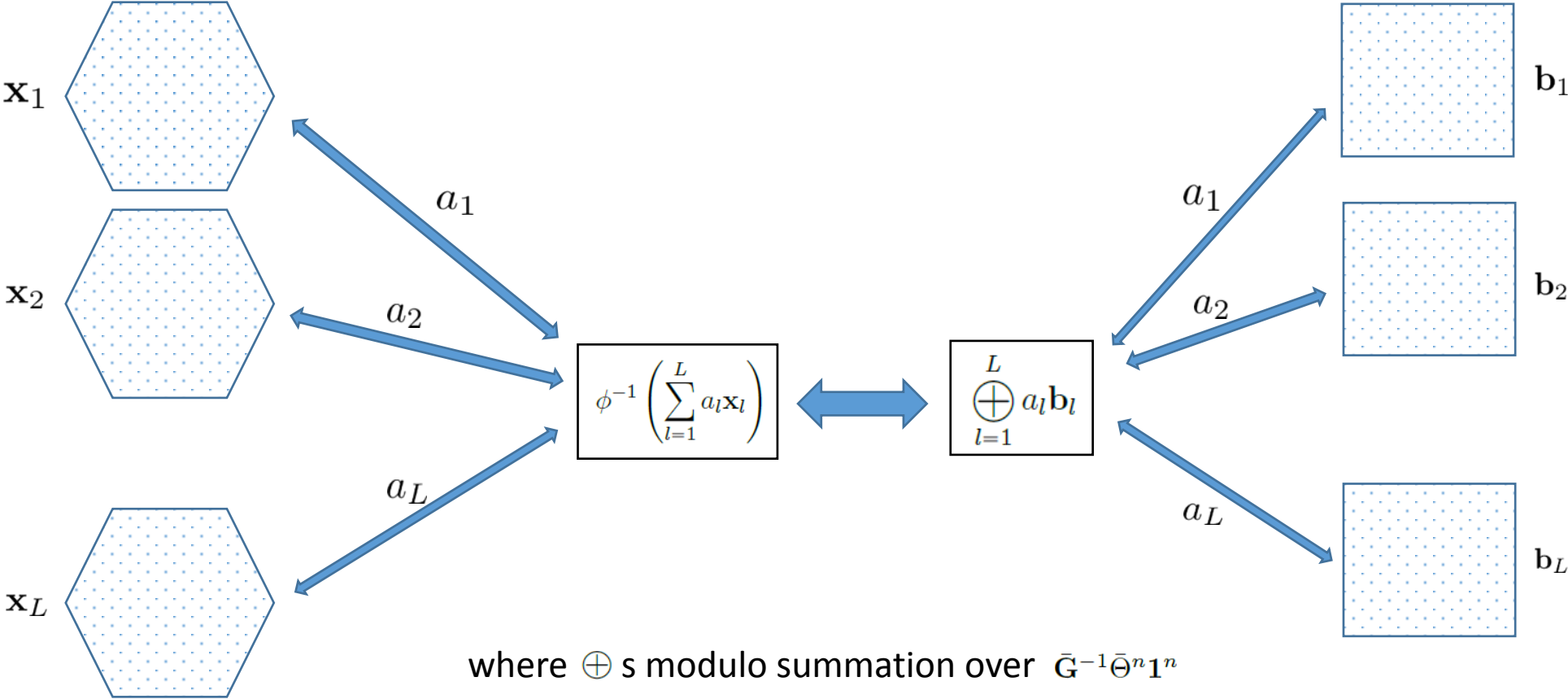
# Performance

- **Theorem:** The shaping loss of the full shaping lattice is the same as the shaping loss of  $\Lambda_{s,m}$   
**Proof:** Taking Cartesian products does not affect the normalized second moment of a lattice.
- Can exploit the shaping properties of E8, BW16 lattices
- **Theorem:** The coding loss of the shaped codebook is the same as the unshaped coding lattice  
**Proof:** Follows from lower-triangular structure
- Can exploit the coding properties of LDLCs, LDA lattices

# Algebraic structure for compute and forward



# Mapping for compute and forward



$$\Lambda_{c,n} \cap \mathcal{V}_{s,n}$$

where  $\oplus$  s modulo summation over  $\bar{\mathbf{G}}^{-1}\bar{\Theta}^n \mathbf{1}^n$

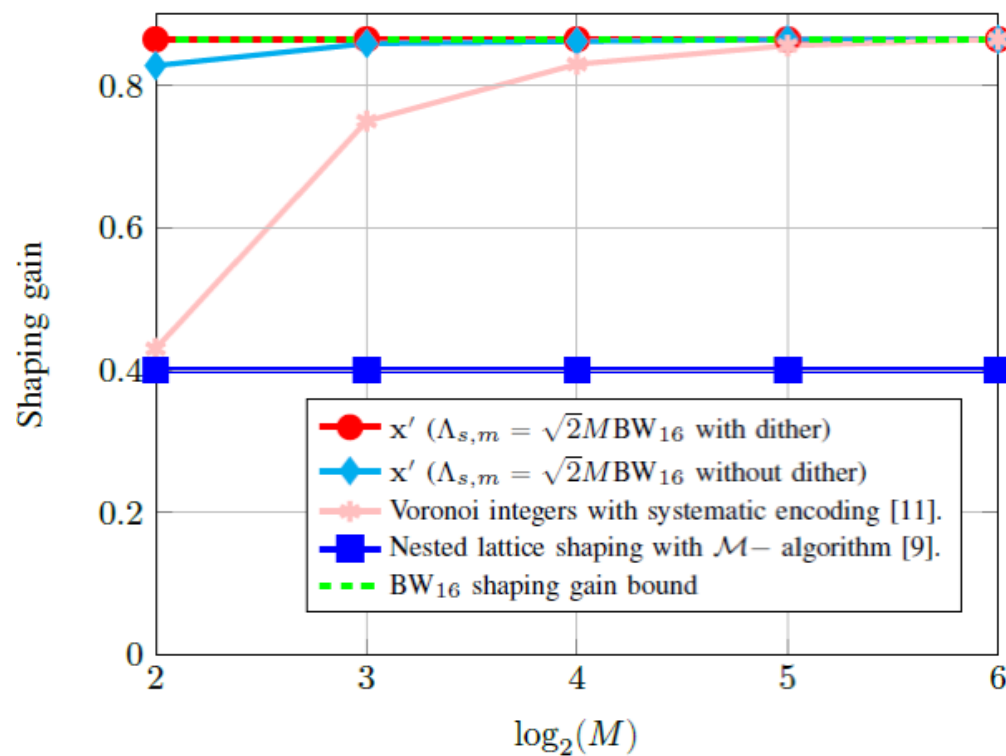
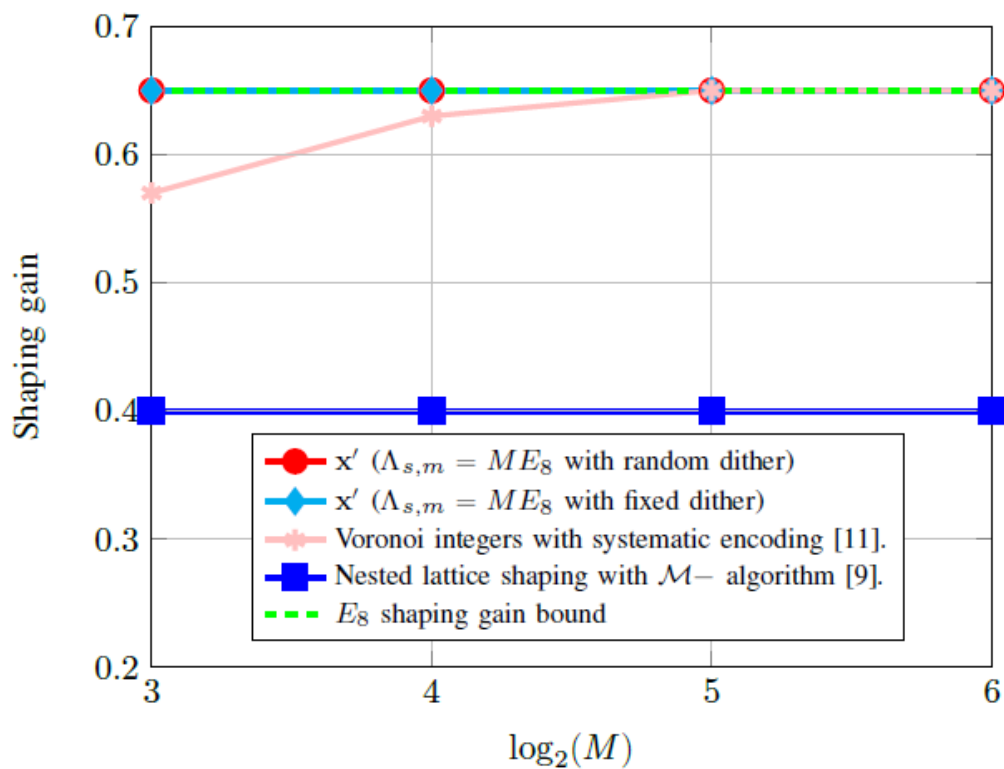
$$\phi^{-1}(\mathbf{u}) = \bar{\mathbf{G}}^{-1}\bar{\Theta}^n ([\bar{\mathbf{G}}(\Theta^n)^{-1}\mathbf{G}^{-1}\mathbf{u}] \bmod \mathbb{Z}^n)$$

$$\Theta^n = \begin{bmatrix} \Theta & & & \\ & \Theta & & \\ & & \ddots & \\ & & & \Theta \end{bmatrix}$$

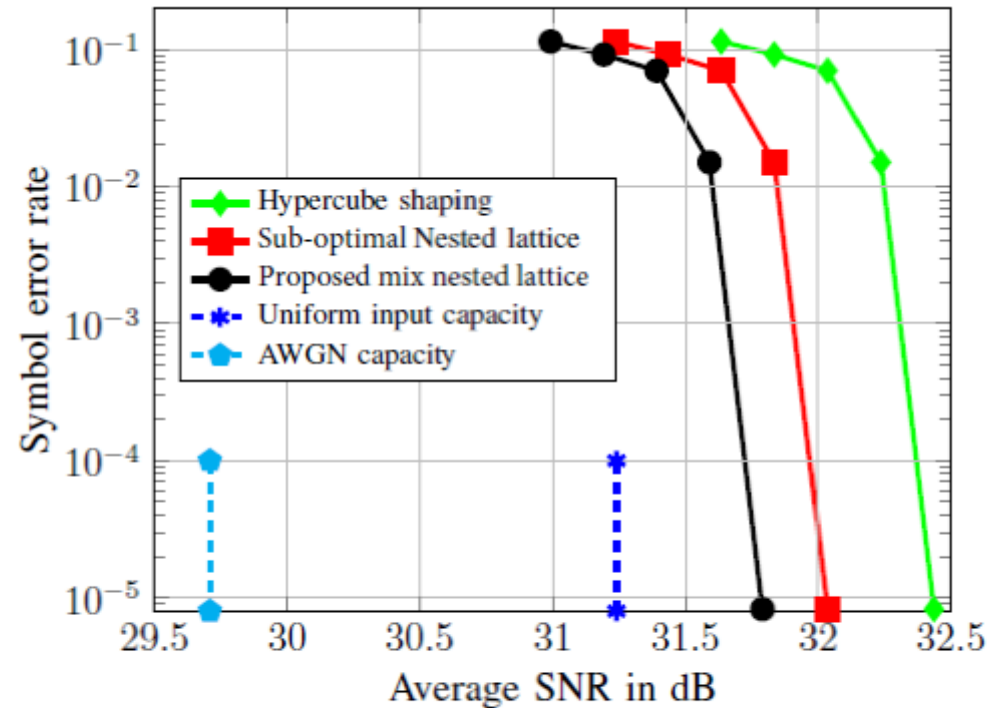
# Which finite field?

- Compute-and-forward requires modulo summation over a prime field
- This requirement can be satisfied by designing shaping matrices such that  $g_{ii}^{-1}\theta_{ii} = p^{l_i}$  where  $p$  is a prime number and  $l_i \in \mathbb{Z}$
- For lattices such as scaled  $D_m$ ,  $E_8$  and  $BW_{16}$ , the related prime number is  $p = 2$
- Can experimentally design lattices for higher primes

# Shaping gain-numerical results



# Symbol error performance: with LDLC as coding lattice.



Symbol error rate versus average SNR for Voronoi integers. For  $n = 10^4$  and  $\mathcal{R} = 4.935$  bits/dimension.

# Conclusion

- Codebook construction for high-dimensional lattice codes using the Voronoi region of a low-dimensional lattice
- Allows us to leverage high-performance coding lattices (LDA, LDLCs) and high-performance shaping lattices (E8, BW16)
- Low encoding complexity
- Permits mapping between integer lattice sums and finite-field combinations of codewords